

**AMENDMENTS TO THE CLAIMS**

Please amend the claims as set forth below in marked-up form. This listing of claims will replace all prior versions and listings of claims in the application.

1-22. (Canceled)

23. (Previously Presented) A portable video game cockpit, comprising:

first and second side members spaced from one another;

a first nose cross-member attached transversely between first ends of the first and second side members;

a chair cross-member attached transversely between second ends of the first and second side members;

a second nose member attached transversely between the first and second side members at a spacing between the first nose cross-member and the chair cross-member;

a chair removably attached to the chair cross-member;

first and second angled members attached to and extending upward from the first nose cross-member at first ends thereof;

a first upper member removably attached at a first end to a second end of the first angled member and a second upper member removably attached at a first end to a second end of the second angled member, the first and second upper members extending in a direction toward the chair;

a third angled member attached to the first end of the first side member and a fourth

angled member attached to the first end of the second side member, the third and fourth angled members extending in a direction toward the chair;

a second cross member attached to second ends of the third and fourth angled members, and also attached to second ends of the first and second upper members, wherein the cockpit is configured to collapse from a non-collapsed position to a collapsed position when the chair is detached from the chair cross-member and the first and second angled members are detached from the first and second upper members, the collapsed position having a vertical height of no more than twelve inches;

a controller platform coupled to the portable video cockpit;

a monitor stand coupled to the portable video cockpit; and

a pedal platform coupled to the portable video cockpit.

24. (Original) A portable video game cockpit according to claim 23, further comprising:

a first brace attached to the second end of the first side member and extending to an attachment point between the first and second ends of the third angled member;

a second brace attached to a second end of the second side member and extending to an attachment point between the first and second ends of the fourth angled member.

25. (Original) A portable video game cockpit according to claim 23, further comprising:  
a first non-tubular rod attached to the second end of the first side member and extending to an attachment point between the first and second ends of the third angled member;  
a second non-tubular rod attached to a second end of the second side member and extending to an attachment point between the first and second ends of the fourth angled member.

26. (Original) A portable video game cockpit according to claim 23, further comprising a controller member attached to the second cross member.

27. (Currently Amended) A portable video game cockpit according to claim 23, further comprising a controller member attached to the second cross member platform, the controller member further comprising [[a]] the controller platform that, wherein the controller platform is adjustable with the controller member according to 3 degrees of freedom.

28. (Original) A portable video game cockpit according to claim 23 wherein the first and second upper members comprise a plurality of mounting pads for supporting a video game monitor.

29. (Original) A portable video game cockpit according to claim 23 wherein the first and second upper members are substantially horizontal and parallel to one another, with a spacing therebetween less than the spacing between the first and second side members.

30. (Original) A portable video game cockpit according to claim 23 wherein the first and second side members, the first nose cross-member, the chair cross-member, the second nose member, the first and second angled members, the first and second upper members, the third and fourth angled members, and the second cross member each comprise tubulars.

31. (Original) A portable video game cockpit according to claim 23 wherein attachments between the members each comprise adjustable couplers receptive of the members.

32. (Currently Amended) A portable video game cockpit according to claim 23 wherein the second nose member supports [[a]] the pedal platform that is, the pedal platform being adjustable with the second nose member according to two degrees of freedom.

33-42. (Canceled)

43. (New) A portable video game cockpit according to claim 23 wherein the controller platform is adjustable in three degrees of freedom.

44. (New) A portable video game cockpit according to claim 23 wherein the controller platform is adjustable in at least an up and down direction.

45. (New) A portable video game cockpit according to claim 23 wherein the controller platform includes a steering wheel platform.

46. (New) A portable video game cockpit according to claim 23 further comprising a game console mount coupled to the portable video game cockpit, the game console mount being receptive of a plurality of computer game consoles.

47. (New) A portable video game cockpit according to claim 23 further comprising a keyboard mounting arm coupled to the portable video game cockpit.

48. (New) A portable video game cockpit according to claim 23 wherein the pedal platform comprises at least two degrees of freedom.

49. (New) A portable video game cockpit according to claim 48 wherein the pedal platform is adjustable forward and backward and rotational about an axis.

50. (New) A portable video game cockpit according to claim 23 further comprising at least one pedal mountable to the pedal platform in a plurality of positions along a plane defining the pedal platform.

51. (New) A portable video game cockpit according to claim 23 wherein the monitor stand is adjustable relative to the portable video game cockpit.

52. (New) A portable video game cockpit according to claim 23 wherein the monitor stand and the controller platform are adjustable together.

53. (New) A portable video game cockpit according to claim 23 further comprising a video game console mount coupled to the portable video game cockpit and adapted to receive a video game console.